The Richard Clarke First School

Year Three Topic Grid

Autumn 1	Spring 1	Summer 1
Where do we come from?	**It's All Greek To Me!**	**Extreme Earth**
WOW: Designing our own Stone Age cave paintings to transform the classroom!	WOW: Ancient Greek Day!	WOW: Trip to the National Stone Centre.
ENGLISH: Texts: Stone Age Boy, How to Wash a Woolly Mammoth. Character description, diary entries, postcards, and instructions.	**ENGLISH:** The Iron Man, revisit instructions, letters, diary entry.	**ENGLISH:** Escape from Pompeii. Setting description, diary entries, letters, and story writing.
SCIENCE: Animals including humans: Nutrition, skeletons, bones, muscles.	**SCIENCE:** Forces: Pushes and pulls, friction, magnets, and magnetic materials.	**SCIENCE:** Rocks: Types of rock, fossils, Mary Anning, soil formation, soil permeability, making fossils.
HISTORY: Stone Age: Stone age art, dissecting Stone Age poo- What did Neanderthals eat? Stone Age houses. Stone age weapons, hunting.	**HISTORY:** Ancient Greeks: Life in Ancient Greece, democracy, Olympics, Greek gods and goddesses.	**HISTORY:** The Romans: Invasions, Roman roads, Boudicca, Roman impact on Britain (roads) Pompeii, Roman Armour.
GEOGRAPHY: Land use: Sketch maps, using a key, surveying land, how land is used in the local area. Designing a sketch map of a Stone Age camp. Developing map skills.	**GEOGRAPHY:** Europe: identifying European countries and capital cities. Comparing the UK to Greece looking at similarities and differences.	**GEOGRAPHY:** Extreme Earth: Volcanoes
ART/D&T: Stone Age art: Cave paintings. Working with different mediums to create observational drawings. Using the technique of stamping.	**ART/D&T:** Art: Paper Mache Greek vases. Designing an Olympic Vase. Iron Man cross hatching sketch pictures. DT: Using magnets to create a board game.	**ART/D&T:** Half self-portrait using sketching and shading techniques. DT: Creating a salad for an athlete. Following a specific design criteria. Evaluating what makes a good salad.
MUSIC: Music influenced by the local environment. Exploring songs and poems about places. Creating accompaniments and sound pictures to reflect the local area.	**MUSIC:** The children will explore ancient Greece with music inspired by Orpheus, Echo, and Theseus. The children will perform a song cycle and a round. They will compose their own ostinato.	**MUSIC:** Recorders.
COMPUTING: How do digital devices work? Inputs, processes, outputs, computer networks.	**COMPUTING:** E-safety, staying safe online, consent, reporting online footprint, digital information.	**COMPUTING:** Desktop publishing: creating a magazine cover based on Pompeii, using skills to manipulate text, images, templates, documents.
RE: Exploring living by rules-what rules are found in sacred writings and teachings?	**RE:** Patterns and features of worship-what goes on in your gang?	**RE:** Festivals-how do we celebrate?
PE: Ball skills, swimming	**PE:** Cheer fitness, swimming	**PE:** Rugby, athletics
PSHEe: Changes and feelings	**PSHEe:** Dreams, goals and future aspirations.	**PSHEe:** Staying healthy

Autumn 2	Spring 2	Summer 2
To Boldly Go…	**Glorious Gardens**	**Rotten Romans**
WOW: Creating a shadow puppet show!	WOW: Faith Trail trip	WOW: Magical door ways. If you could go anywhere, where would you go?
ENGLISH: Text: Orion and the Dark. Write a diary entry, a character description, letter writing, and persuasive writing.	**ENGLISH:** The Tin Forest, letters, stories, diary entry, character description. Eurydice and Orpheus- newspaper article (cross curricular)	**ENGLISH** Journey: writing stories, setting descriptions, character descriptions, diaries, and letters.
SCIENCE: Light: Light and dark, reflective surfaces, mirrors, the Sun, sun safety, shadows, space, planets.	**SCIENCE:** Plants: Parts of plants, moving water, flowers, life cycles. How plants adapt to survive in different environments.	**SCIENCE:** Nature and mini beasts and wildlife, bar charts. **The Romans:** Hadrian's wall, Gods and Goddesses, Roman Baths.
HISTORY: Iron Age and Bronze Age: Stonehenge, Hillforts, the Druids, settlements, Iron Age jobs.	**HISTORY:** Ancient Greeks: Greek gods and goddesses, the Trojan War.	**GEOGRAPHY:** Country comparison (UK and Italy)
GEOGRAPHY: Coastlines: Identifying physical features in the UK with a focus on coasts.	**GEOGRAPHY:** Inside the Earth, earthquakes, and tsunamis.	**ART/D&T:** Art: Creating Roman mosaics. DT: Making a pair of shoes using newspaper.
ART/D&T: Art: Creating a watercolour background for a final piece of the Stonehenge. DT: Creating a picture frame using triangles.	**ART/D&T:** Watercolour paintings: Flowers in the style of Georgia O'Keeffe. Sketching flowers. Using pressed flowers to create pictures. Creating sculptures in the style of Alberto Giacometti.	**MUSIC:** Composing a piece of music around the theme of volcanoes. Creating repeated patterns and recording the composition in a graphic score.
MUSIC: Looking at Stone Age music and instruments- what materials did they use? Compose a piece of Stone Age music using graphic notation and natural resources.	**MUSIC:** Composing music inspired by the Tin Forest. Listening, describing, evaluating and composing will be the main key skills.	**COMPUTING:** Presentation about volcanoes: using Google Slides to input text, images, information regarding volcanoes.
COMPUTING: Programming: algorithms, instructions, Scratch, Daisy Dinosaur, programming codes, desired design criteria, debugging.	**COMPUTING:** Animation: designing sets, technology, Stop-go animation, storyboard, evaluating.	**RE:** Landmarks in life-what are your landmarks in life? **PE:** Cricket, athletics **PSHEe:** Wellbeing, adapting to changes.
RE: Religious leaders- What sets some people apart from the crowd and makes them leaders? **PE:** Target games, swimming **PSHEe:** Friendships and relationships	**RE:** Commitment-Lent **PE:** Gymnastics, aerobics **PSHEe:** Entrepreneurs- building skills for life	